



ARM IT



Junior Colloquia

Presented By: Joshua Gaus, Tiffany Yen, and Xincheng Li

Team: Ryan Collins, Joshua Gaus, Kathryn Jahn, Michael Jurrens, Saimouli
Katragadda, Kaitlin Krejcik, Arun Kulkarni, Xincheng Li, Eileen Liu, Colin
McNulty, Benedict Mondal, Matthew Weston-Dawkes, Tiffany Yen

Mentor: Dr. Anil Deane

Overview

- Background Information
- Methodology
- Progress
- Goals
- Challenges
- Advice for future teams
- Closing Remarks



Purpose

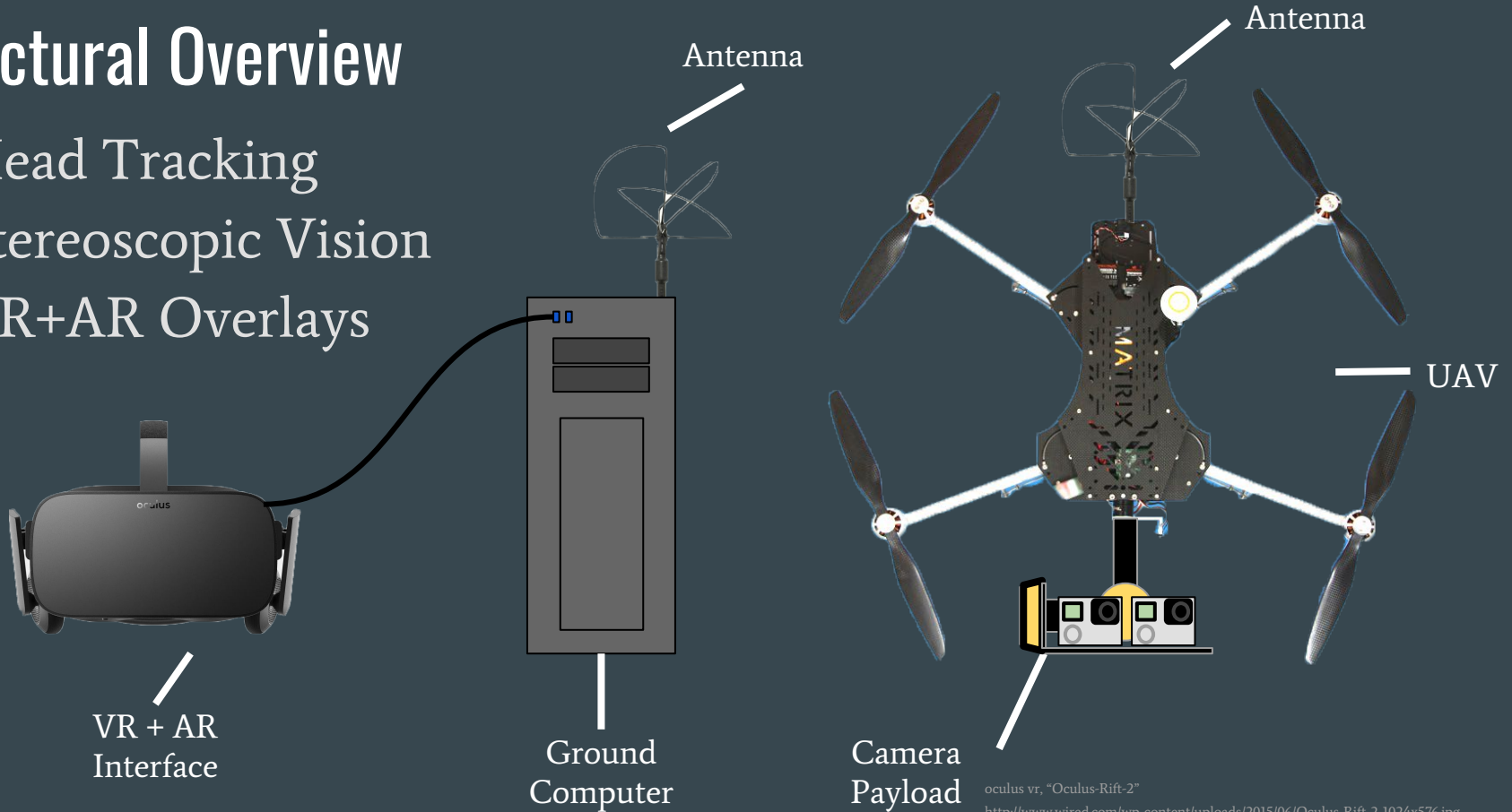


L. Matthews, "21 Photos of Hurricane Matthew's Destruction," *Popular Mechanics*, 07-Oct-2016. [Online]. [Accessed: 26-Oct-2016].

- Disaster areas are treacherous environments
- Unmanned Aerial Vehicles (UAVs) can aid search and rescue operations

Structural Overview

- Head Tracking
- Stereoscopic Vision
- VR+AR Overlays



oculus vr, "Oculus-Rift-2"

<http://www.wired.com/wp-content/uploads/2015/06/Oculus-Rift-2-1024x576.jpg>

Sierra Hobby, "cloverleafultra1.3", <http://www.sierrarc.com/images/cloverleafultra1.3.jpg>

GoPro, "sits_pod15", <http://shop.gopro.com/accessories/3d-hero-system/AHD3D-001.html>

Wow Hobbies, "matrix_topview", http://www.wowhobbies.com/images/matrix_topview.jpg

Research Questions

How can stereoscopic vision improve UAV operations?

How does a VR + AR video feed affect operator visualization of a scene?

How can a VR + AR interface improve on existing search and rescue methods?

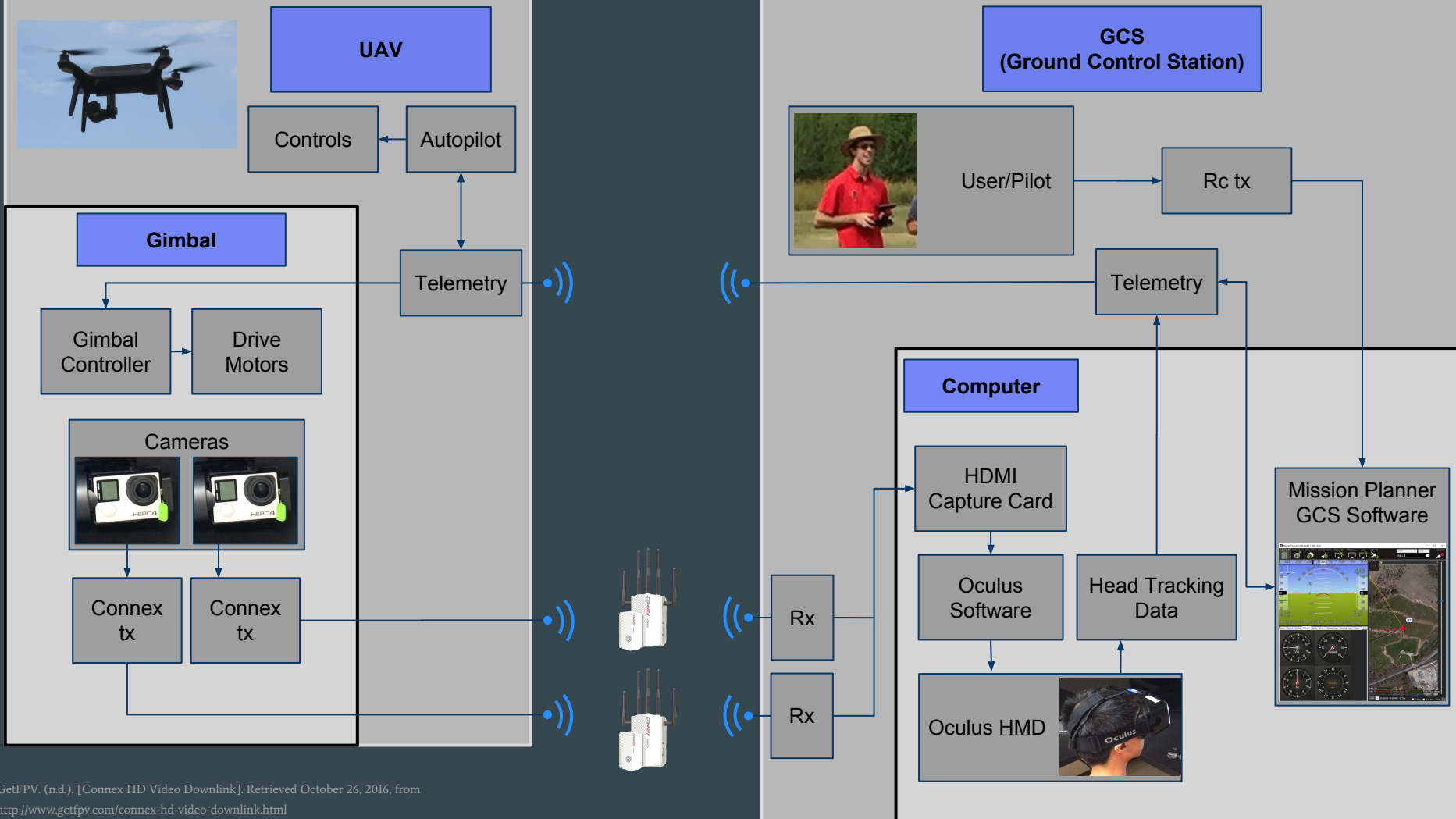
VR: Virtual Reality

AR: Augmented Reality

Goals

- Develop HUD overlay displaying tactical info
- Design and construct stereoscopic gimbal
- Integrate hardware and software into finished product
- Test final configuration using flight simulation



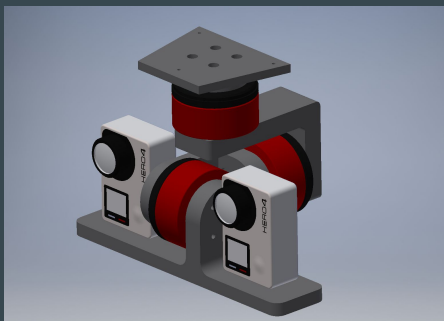
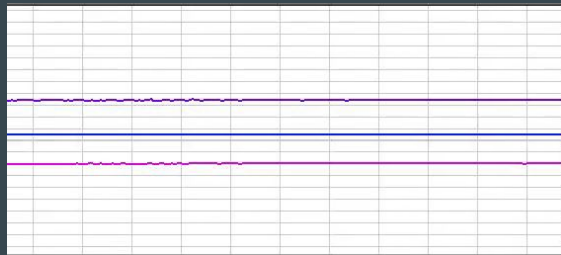


Control Flow



```
0.0132264  
-0.255324  
0.0116499  
  
0.00973903  
-0.255711  
0.010844  
  
0.0175076  
-0.256924  
0.00735289  
  
0.0165939  
-0.256205  
0.00789099
```

$T(x, y, z)$



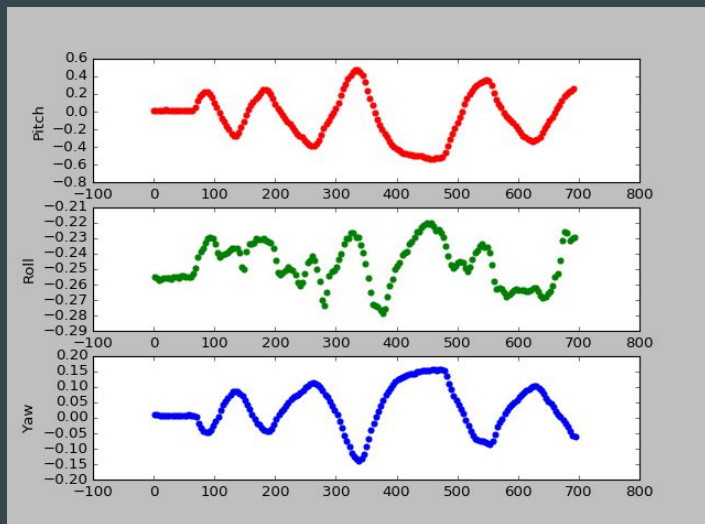
Oculus

- Stereo feed into Oculus
- Headtracking data
- Headtracking telemetry



Comparing Headtracking Data

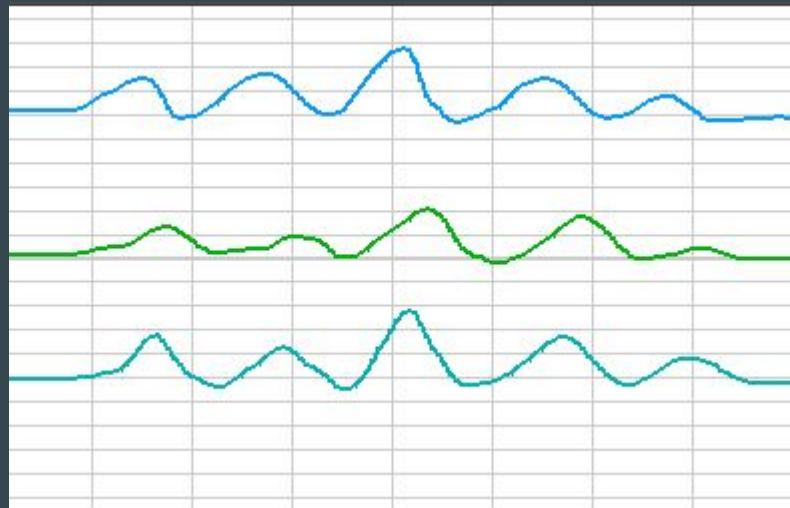
Oculus Position

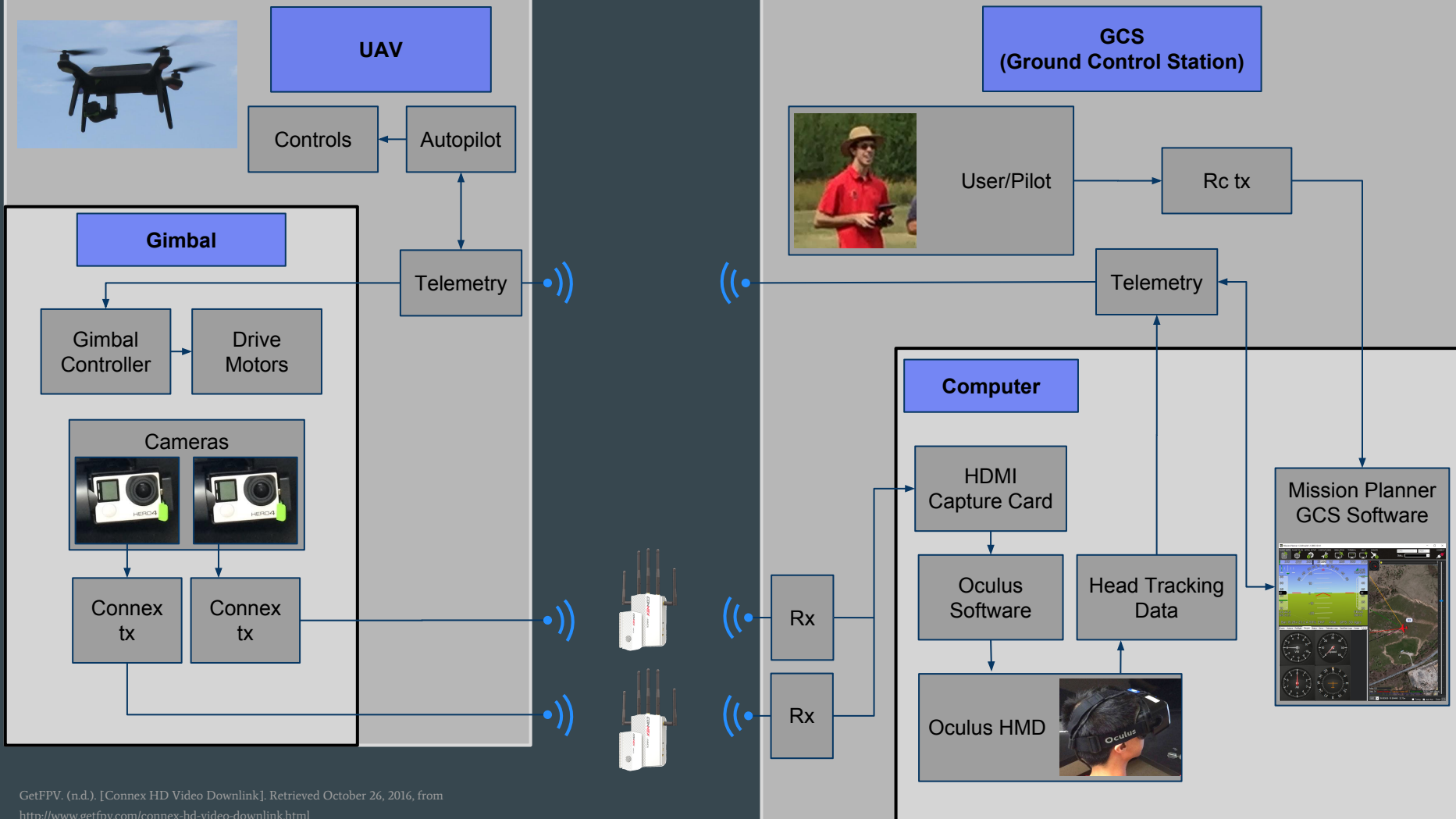


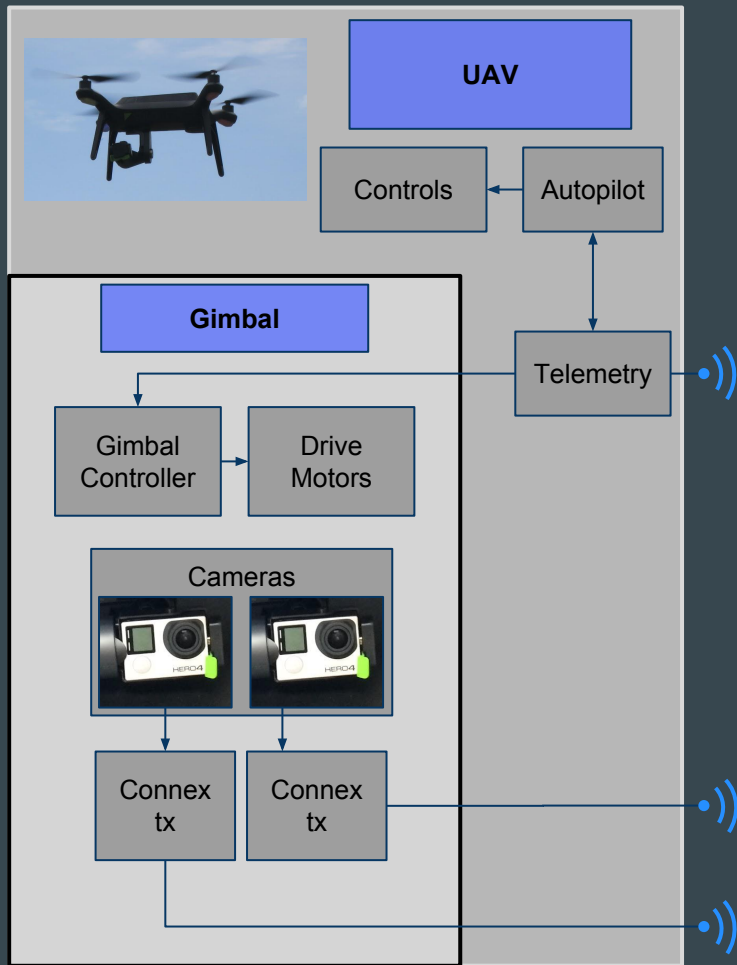
?

=

Gimbal Position







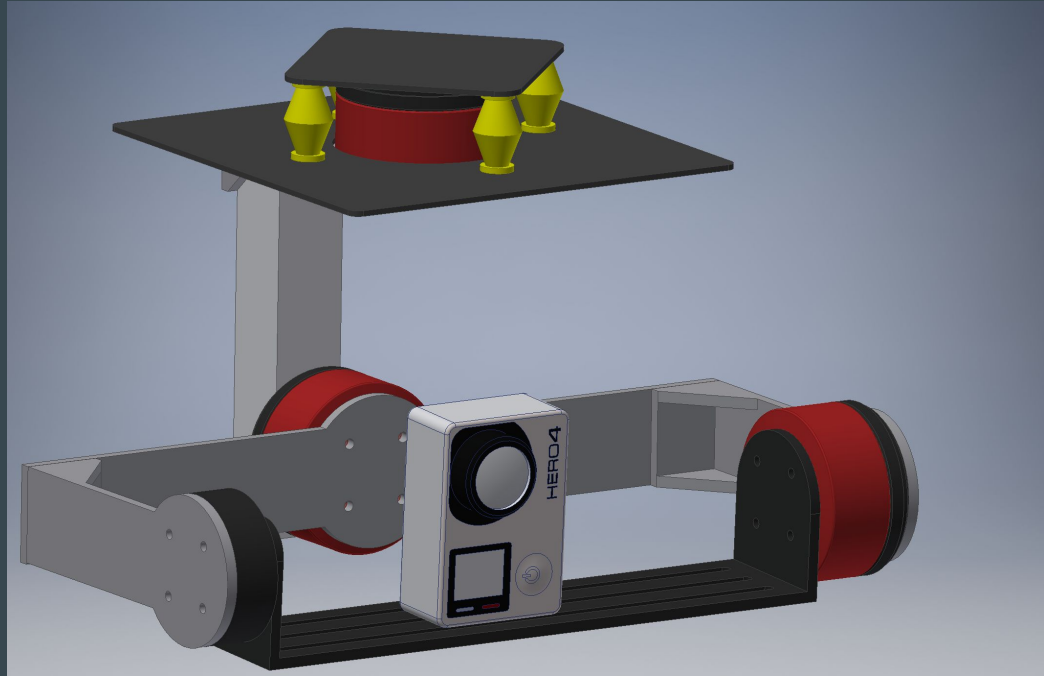
UAV

- Currently using 3DR X-8 UAV
- Interface with UAV autopilot
- Head tracking data transmitted over existing telemetry radio module
- Connex digital video transmitters
- Custom gimbal carried underneath

Payload Development

Version 1

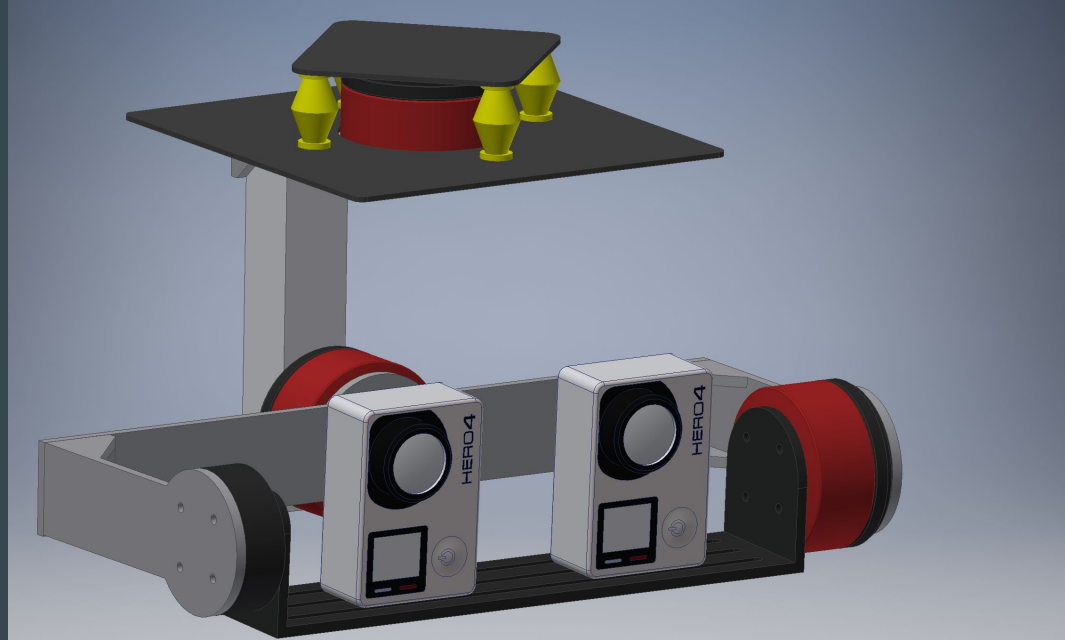
- Generic gimbal
- 3 rotational DOF
- Brushless motor driven



Payload Development

Version 2

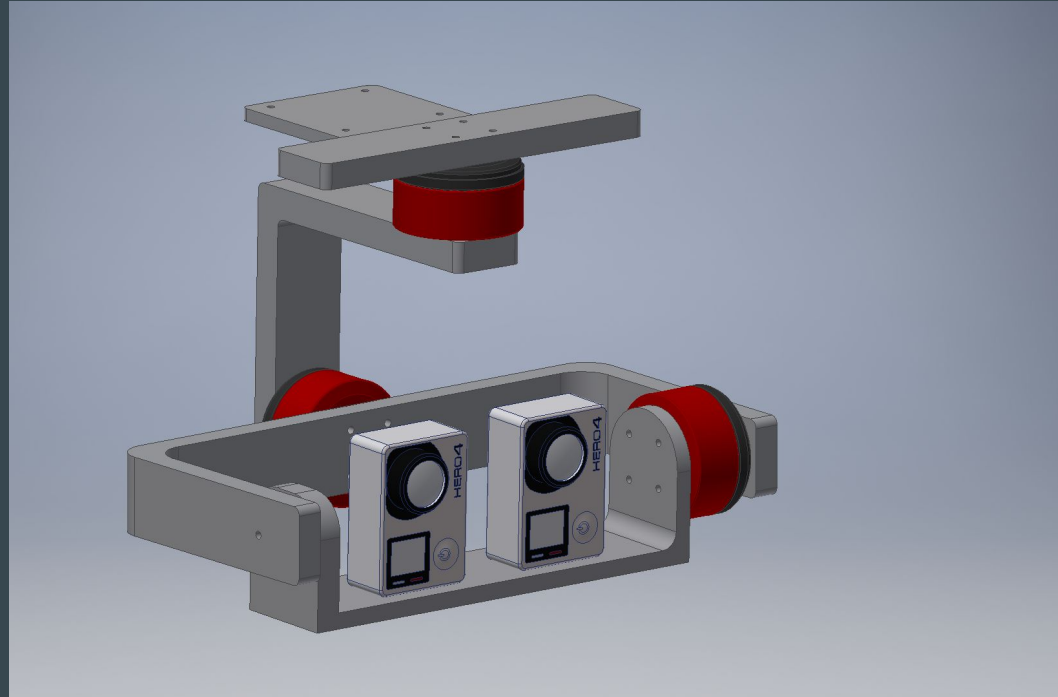
- Add second camera



Payload Development

Version 3

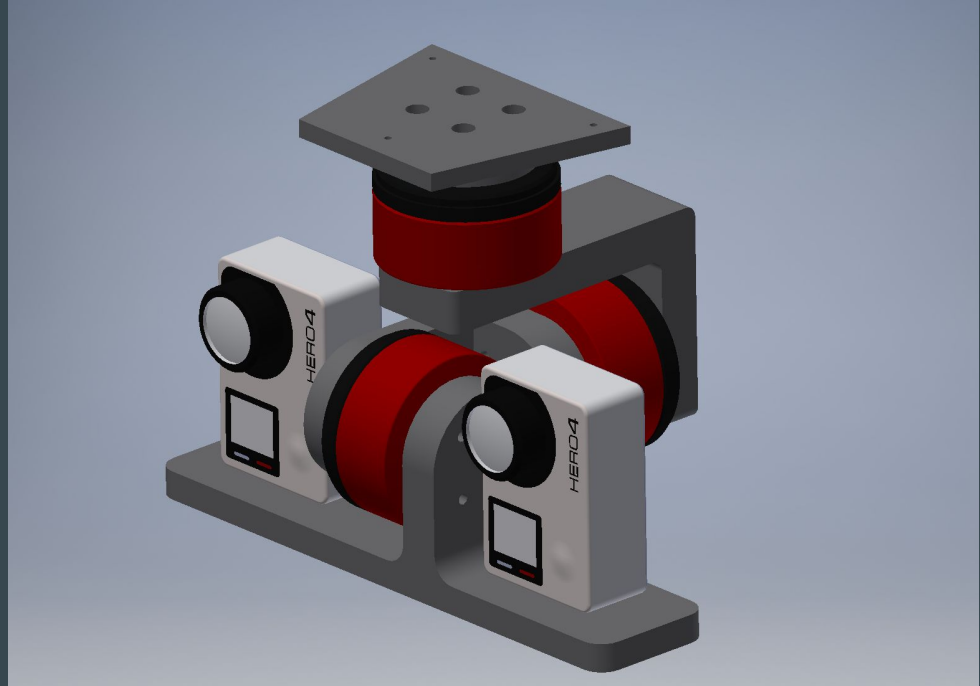
- Redesign to make simpler to print
- Simplify part count



Payload Development

Version 4

- Downsize while retaining functionality
- Simplify part count further



Testing

- How can stereoscopic vision improve UAV operations?
- Vision test: find hidden objects in an environment
 - Record time to locate target
- UAV handling test: flight simulator
 - Accurate handling
 - Track time, collisions



Team Challenges

- FAA rule changes
- Product release time - Oculus shipping delays
- Steep learning curve
- Feasibility/Budget
 - Infrared camera
 - Transmission
 - Live Video Compression



Advice for future teams

- We have a larger team than usual - more diversity/challenge
- Don't worry about gaps of experience/knowledge, always chances to learn
- Everyone brings their own talents
- Set and keep internal deadlines
- Establish ground rules
- Be realistic



Future Plans



GetFPV. (n.d.). [Connex HD Video Downlink]. Retrieved October 26, 2016, from <http://www.getfpv.com/connex-hd-video-downlink.html>



M. Van Droogenbroeck and O. Barnich. ViBe: A Disruptive Method for Background Subtraction. In T. Bouwmans, F. Porikli, B. Hoferlin, and A. Vacavant, editors, *Background Modeling and Foreground Detection for Video Surveillance*, chapter 7. Chapman and Hall/CRC, June 2014.



Oscar, "Best Quadcopter Flight Simulator | Drone Multirotor Trainer," *OscarLiang.net*.



Hackman, "Drone Delivers Medicine to Rural Virginia Clinic," Retrieved November 14, 2016 from <http://www.wsj.com/articles/drone-delivers-medicine-to-rural-virginia-clinic-1437155114>

Summary

- Design system to aid in search and rescue operations
- Current Accomplishments:
 - Collected and analyzed head tracking data
 - Prototyped gimbal
 - Conducted testing on individual components
 - Began creation of flight simulator
- Advance and integrate individual subcomponents



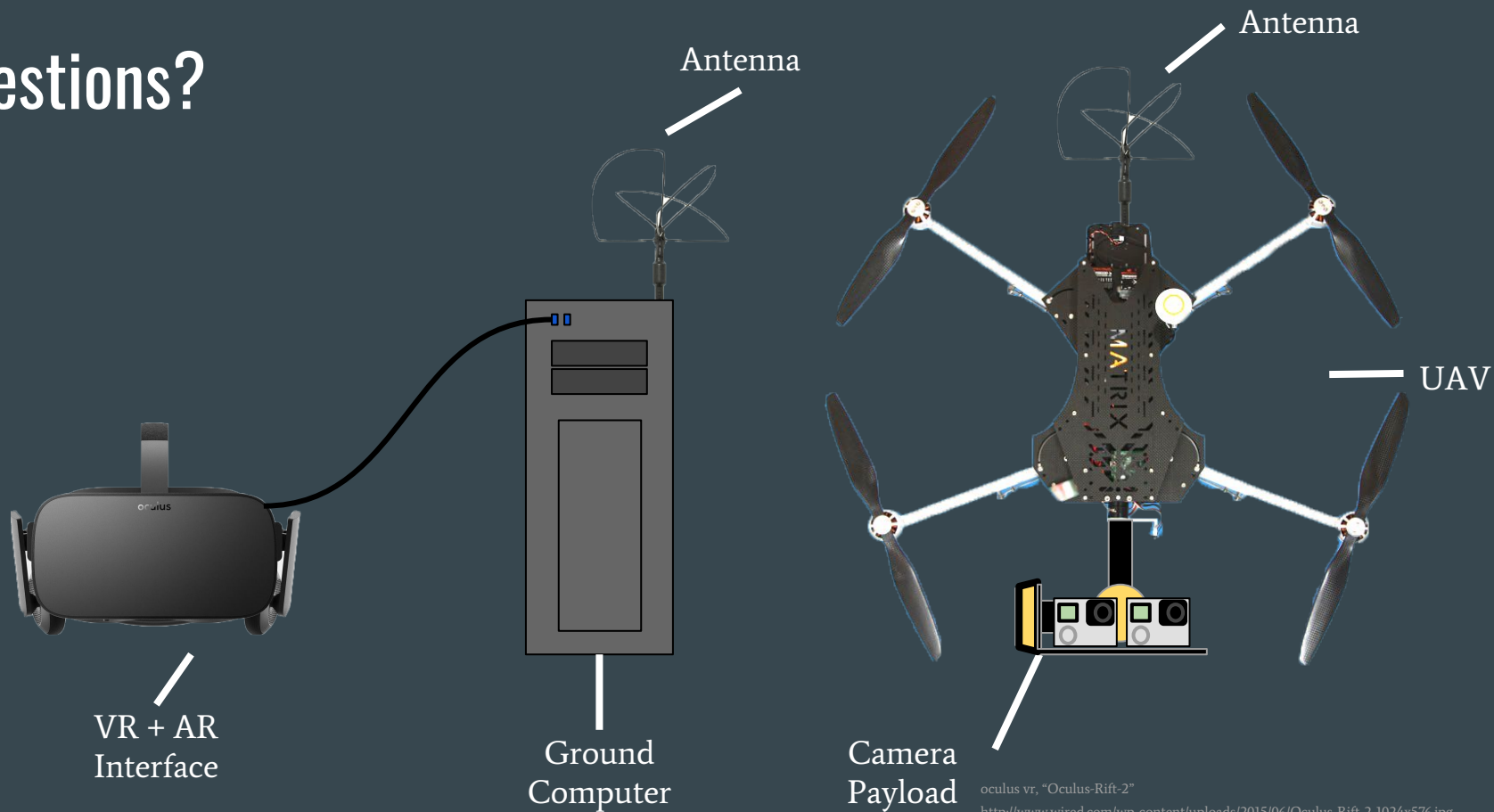
Acknowledgements

Thanks to the Institute of Physical Sciences and Technology, our mentor Dr. Anil Deane, and Dr. Huan Xu for providing the use of:

- 3DR SOLO UAV
- Oculus Rift
- Gimbal and GoPro Camera
- Zed Stereoscopic camera
- Lab Space with access to:
 - 5K Display
 - 3D Display
 - Dual Compute GPU unit
 - Custom Built Workstation PC



Questions?



oculus vr, "Oculus-Rift-2"

<http://www.wired.com/wp-content/uploads/2015/06/Oculus-Rift-2-1024x576.jpg>

Sierra Hobby, "cloverleafultra1.3", <http://www.sierrarc.com/images/cloverleafultra1.3.jpg>

GoPro, "sits_pod15", <http://shop.gopro.com/accessories/3d-hero-system/AHD3D-001.html>

Wow Hobbies, "matrix_topview", http://www.wowhobbies.com/images/matrix_topview.jpg

